



# Sodalitus de Mathematica

St. Xavier's College,  
Maitighar, Kathmandu

---



This is to notify that the deadline of registration for Math' s hunt has been extended to **23<sup>rd</sup> of November 2016**. The registration is to be done from 9: 30 to 4: 30 inside the account section of the college.

Thank you !

*Detail information about the events in the MATHS HUNT*

**MATHS MELA**

- ✓ Each team will be given 10 coupons in the beginning coupons, being coded to that particular team. Coupons act as the key factor in the competition.
- ✓ Everyone must disperse from the ground to the compartments (Classrooms) where the remaining competition will be held.
- ✓ Participants can go to any compartment according to their interest but a classroom will not accommodate more than 6 groups at a time (Exception: Jackpot).

The compartments include:

**MATH'S MALL:** It is a place where you can shop for questions without any limit. You need to buy the question with the coupons that you were provided. The questions will be placed according to the difficulty level and the awards will be given accordingly.

If you are able to solve questions worth 1, 2 coupons you will receive 2,4 coupons respectively.

**MATH'S CASINO:**

- ✓ Time and investment is unlimited. (But limited to 3 coupons)
- ✓ You invest, gamble your question and win double of what you invested.

**DARE TO BE A CALCULATOR:**

- ✓ You will have to invest 2 coupons and in the case you succeed you will get 5.
- ✓ All correct = 4 coupons, 7+ correct = 3 coupons

**MATH'S JACKPOT:**

- ✓ It includes SUDOKU, ROLL AND ROCK, LOGIC, and many more.

**NOTE:** YOUR AIM IS TO COLLECT 25/30 COUPONS AND SUBMIT IT AT THE AUTHENTICATION SPOT.

After the submission of the required number of coupons to the authentication spot, the teams will be forwarded to Math's Hunt.

**Math's Hunt**

Estd. 2013

This round is all about solving questions and finding treasures. Questions will be interconnected with the preceding answer. The answer of the final question will serve as the clue for the treasure. Teams need to submit their answer to the authentication spot. In case, the submitted answer is incorrect, the teams will be moved to trash, only right answer from trash will provide backup for the team into the game.

**Additional information to the participants**

1. Participants will have to report in the collage at sharp 12 PM. (27<sup>th</sup> Nov.)
2. The participants should have to carry the payment slip with them. Participants without payment slip will not be entertained.
3. All the participants should have to carry their ID card compulsorily.